The Mandalist: Rules

1 Player | 30 - 40 Min | Age: 8+

Story:

The Mandalist is a solo game where you take the role of a monk 😌. Trying to experience tranquillity as you draw 🖌 mandalas to help you along the way.

Winning the game:

To win the game color the mandala completely 🎨 . Follow the restrictions in coloring 📖 and do not make too many blunders ✖.

No Blunders	God Level
Less than 2 Blunder	Almost there!
Less than 5 Blunder	Nature does not hurry, yet everything is accomplished
More than 5 Blunders	Maybe a vacation to himalayas will help 😛

Components:

1 📄	1 Page with printed mandala
5 🎲	5 Dice
5 ✏	5 Pencils of different colors

Set up:

1. Print out the mandala sheet (one per game)
2. Place 5 dice near you
3. Place 5 color pencils near you
4. For each color pencil color a square in the **Color Pallete**

Game Play:

1. Roll all 5 dice
2. Place a dice in the **Dice Slot**. You **must** color cells equal to the number rolled by the dice in the color indicated by the **Color Palette** above the slot in which the dice is placed. (For example, you roll 2,2,3,5,6 and place dice with 3 rolled under the red color palette. You must color 3 cells in the mandala in red)

3. Repeat Step 2. for all 5 dice
4. You have to follow the below rules at all times:
   a. Two adjacent cells cannot have the same color
      (Two cells are considered to be adjacent if they share a boundary. If they are only connected at a point they are not adjacent).
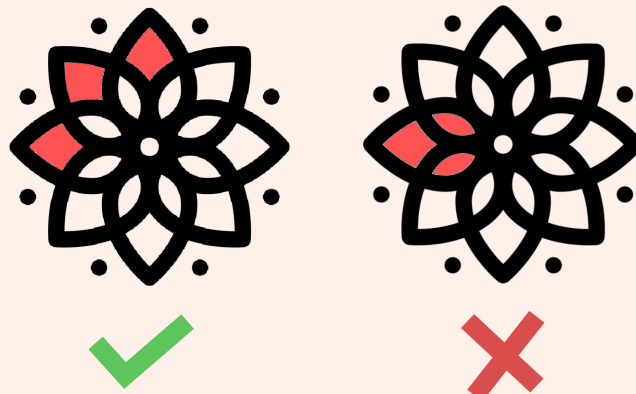
   b. The mandala is divided in **Sections** (denoted by a darker border and a red dot above it to make it easy to Identify). The same cell in every section must be of the same color, i.e. every Section is colored Identically.
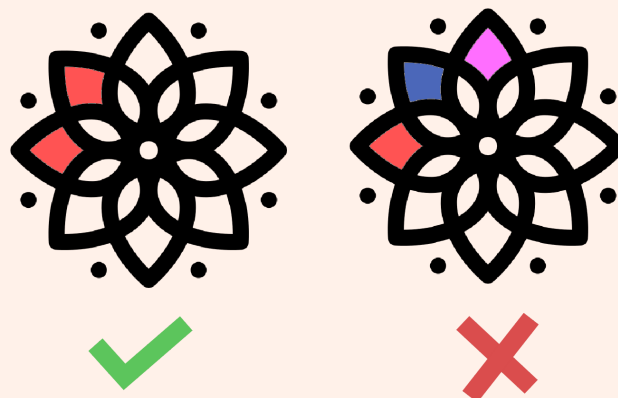
5. At any point in the game you can ignore any dice roll. When you do strike a slot in **Blunder Track** for each dice you ignored. When you exhaust all Blunder Track slots you lose the game.

6. If you complete the full mandala you can ignore any dice that are left for that turn. This does **not** count as a **blunder** (For Example you roll 2,3,4,4,6. But you only need to color 1 red and 3 blue to complete the mandala. You can do so with the above combination without making blunders)

Credits:

The Mandalist

Blunder Track: ○ ○ ○ ○ ○

Color Palette: ▨ ▨ ▨ ▨ ▨

Dice Slots: * * * * *

The Mandalist

Blunder Track: ◯ ◯ ◯ ◯ ◯

Color Palette: ▨ ▨ ▨ ▨ ▨

Dice Slots: ✱ ✱ ✱ ✱ ✱