

SCENARIO #4

It's always a pleasure to see you at work, my Keep. It brings back fond memories of the good old days... you know... until the Light rendered you unconscious. I'm just happy you're immortal and all you needed was a long nap.









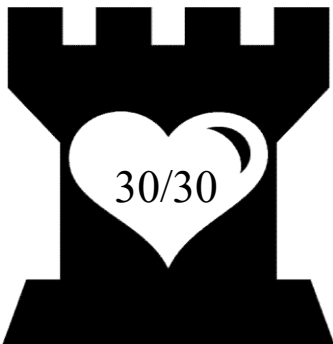



Our next destination is close to your fortress. The long forgotten gold, you made me bury under the Library, is still here waiting for us. Let's put it good use.

Fortunately, the Heroes of the Light left this place untouched, for whatever reason? FOOLS! This was our barracks of sorts. Let's get it functioning again. Build the Lairs and fill them, my Keep!

WIN: Have 10 minions AND have 3 of them at least Rank 8. (after Upkeep)

LOSE: HP reduced to 0 OR drawn 7 Turn Decks.

Turn Deck Set up: Shuffle all Turn cards (without Monarch/JK)

						
2/4	8/8	8/8	8/8	2/10	4/6	0/7
						
						
						
						
2/2/30/100	1/8/10/25	0/0/0/0	6/10/150/150			