

SCENARIO #1

You have been sleeping for far too long, my Keep! I know the assault of the ever annoying Heroes of the Light, left you worse for wear. But it has been 1,746 years, and now it's time to rebuild yourself! Your loyal Peons have been keeping their humble home in shape. But lack direction... If I may suggest, we restore the Library to its former glory, recruit some minions and research some Regen spells? This will give you the boost you need to transfer your essence to other parts of yourself.

This part of you, my Keep, hasn't seen a ray of light in centuries. So you will be safe for now. But let's not waste time. I'm anxious for revenge!

WIN: Reach 20 hp.

LOSE: Draw through 5 Turn Decks.

Turn Deck Set up: Ignore heroes for this scenario.

*below is the start condition of your Keep.

HOW TO READ: Numbers under the horizontal icons...

How many you start with / maximum allowed.

Vertical icons... 1st number: start amount of building
2nd number: maximum amount of building
3rd number: current amount of resource
4th number: maximum space for current resource.

Keep icon: the number inside is your current / max HP

