

SCENARIO #10

Our shrines took a hit! These 'Heroes' seem to be far more prepared than the last war. But at least King Alex is down. I don't think he will be getting up from THAT one!

I wish we had more time to relish this victory. But I promised you a greater head start on King Matthew... my familiars got frightened simply observing this one?!

The Dragon seems to be absolutely necessary this time. Summon him my Keep. Then we shall wait for the final Monarch.

WIN: Defeat King Matthew with 2 Rank 9+ minions & the Dragon.








LOSE: HP reduced to 0 OR Monarch is undefeated.





Turn Deck Set up: Shuffle all Turn cards

(shuffle Monarch/JK into the 6th Turn Deck)

*minions & resources carry over from scenario #9 (??? = carried over)

**remove 6 Shrines.

						
?/4	?/8	??/12	?/8	10/10	??/10	0/6

	10/10/??/500
	?/10/??/??
	?/20/??/??
	??/20/??/??

