

MAYOR OF THE MONTH

"My Little Town is a Roll & Write game for 2 to 4 players. During 10 rounds, players will try to develop their city to be elected the best mayor of the year.

Equipment

2 dice 6 white and 1 dice 6 black

4 pencils

7 cubes / player, 1 TOURS cube and 1 EVENTS cube (30 in total)

1 BUILDINGS sheet / player (4 in total)

1 MY CITY sheet / player (4 in total)

1 first player card

1 TOURS / EVENTS card

Setting up

Each player takes a building sheet, a city sheet, 6 cubes which will be placed on the left-most (0-value) grey squares of each row and a pencil.

Start of the game

Each player rolls the two 6's and the player with the lowest score will be the first player.

Game turn

1. The player takes the 3 dice 6 (2 white ACTIONS dice and 1 black EVENT dice) and throws them.
2. The player may use the single and two cumulative die values to collect the resources listed on the MY CITY card.
3. The player can buy for 3 MONEY a +1/-1 bonus on the value of one die and/or use it.

4. The player may build a building on the BUILDINGS card. The available buildings are those of the individual or accumulated dice values. The player may build up to 2 buildings on the turn. They must write on the city the letter of the building built, respecting the squares he will use on the map. It is forbidden to build on the blue areas.

When a building requires the use of MONEY or POPULATION, the counter must be lowered into the corresponding line. However, when it is POLITICS or WORK, you must have the corresponding level in order to build the building, but you will not lower the counter on these lines.

5. The player must now play the event of his turn. The player must lose the resource indicated by the event. If he is unable to do so because he is at 0, he loses 1 victory point by moving his cursor on the malus track.

6. Then it's the next player's turn.

Game Over

The game is played in 10 rounds per player. Once the 10 rounds are completed, each player counts his victory points (BUILDINGS and TRACKS) and the one with the most victory points is elected "Mayor of the month". In case of a tie, the player with the highest HAPPY score wins. If the tie persists, the player with the highest score in POLITICS wins. If the tie still persists, the player with the highest WORK track wins.

Variant

If you want to play a longer game, you can play 13 rounds.

BÂTIMENTS

1

1

V VILLA

+2 POP.

T: 1 case

2

-1★

2

A APPART.

+4 POP.

T: 2 cases

3

-2★

≥1

3

2

M MAIRIE

+1 POLITIQUE

T: 2 cases

4

-2★

4

2

P PAROISSE

+2 BONHEUR

T: 2 cases

4

-2★

5

3

I IMMEUBLE

+6 POP.

T: 2 case

2

-3★

≥2

6

4

E ÉCOLE

+3 BONHEUR

T: 4 cases

2

-4★

≥1

7

4

N NÉGOCES

+1 /TOUR

T: 3 cases

6

-4★

≥2

8

6

R RÉCRÉ PARC

+4 BONHEUR

T: 4 cases

6

-4★

≥2

9

6

G GOUVERN.

+2 POLITIQUE

T: 5 cases

7

-4★

≥2

10

3

C CHANTIER

+1 TRAVAIL.

T: 3 cases

2

-2★

11

8

B BANQUE

+3 /TOUR

T: 4 cases

10

-4★

≥4

12

10

H HÔPITAL

+3 TRAVAIL

+5 BONHEUR

T: 9 cases

10

-5★

≥3



ARGENT



POPULATION



TRAVAIL



POLITIQUE



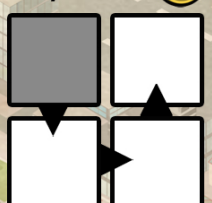
BONHEUR



* IL EST INTERDIT DE CONSTRUIRE SUR LES ZONES BLEUES

MA VILLE

+1 / -1 = 3



BONUS

MALUS

