

Kingdomino - « DUEL » : Solo

Rules - With AI opponent : Bruno

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This solo variant allows you to play against an AI opponent, Bruno (thanks to Jim Pardee @Jeopardy, BGG member, for the name), in attempt to achieve the best score for your kingdom.

I. Setup

The game is setup for a standard game with the following exception : Bruno does not use a map sheet, he will need Kingdomino Duel - AI Kingdom Sheet (download it on BGG : KD_Duel-Solo_AI_Sheet_US.pdf).

II. Gameplay

On each round, you play as player A and Bruno as player B.

🌀 Rolling the Dice and setting up the dominoes

You roll the Dice and, as they have stopped, gather them like a square, as follows :

| | |
|---|---|
| A | B |
| B | A |

Choose either the A Dice, or the B Dice (always diagonal to each other). The other Dice are for Bruno.

🌀 Filling the Map

Add your « Domino » onto your Map according to the standard rules.

Fill Bruno's « Kingdomino Duel - AI Kingdom Sheet » as follows :

For each Symbol obtained by Bruno, tick a box of this symbol's line. Do not forget to fill also the crosses.

🌀 Filling the Spellbook

Fill the Spellbook sheet for you and for Bruno according to the standard rules.

When one player gains access to a wizard's power, their opponent strikes through their entire line to show that they can no longer access that power.

Bruno has priority to fill out the spellbook at the end of a turn, so if both AI and you finish a line on the same turn, then Bruno is considered to have completed the line before you.

🌀 Wizards' powers

You can use the powers you've filled according to the standard rules, except for the one allowing you to pick immediately your 2 dice. In that case, you can choose your 2 dice without respecting the distribution rule provided above.

Bruno does not care about powers and will not use them if loaded, except for the 2 « lightning powers » (accompanied by a 'lightning bolt' symbol on the speelbook).

However, each power loaded by Bruno will earn him 10 prestige points at the end of the game. Moreover, each remaining power that you have not filled will earn him 5 more prestige points at the end of the game.

If Bruno is the first to fill the 'domain' « lightning power », this power will earn him 3 prestige points at the end of the game.

If Bruno is the first to fill the 'add a cross' « lightning power », you will add a cross on his domain with the most coast of arms when this power is loaded in the Speelbook.

🌀 Special castle bonus

You can use this bonus according to the stand rules. And when you use it for your Kingdom, play it also for Bruno. Then choose from the domains added by the 2 dice, the one with the most coasts of arms. Bruno does not have to color the roof of any castle (he does not have one).

III. Endgame

Endgame and scoring for you is done according to the standard rules.

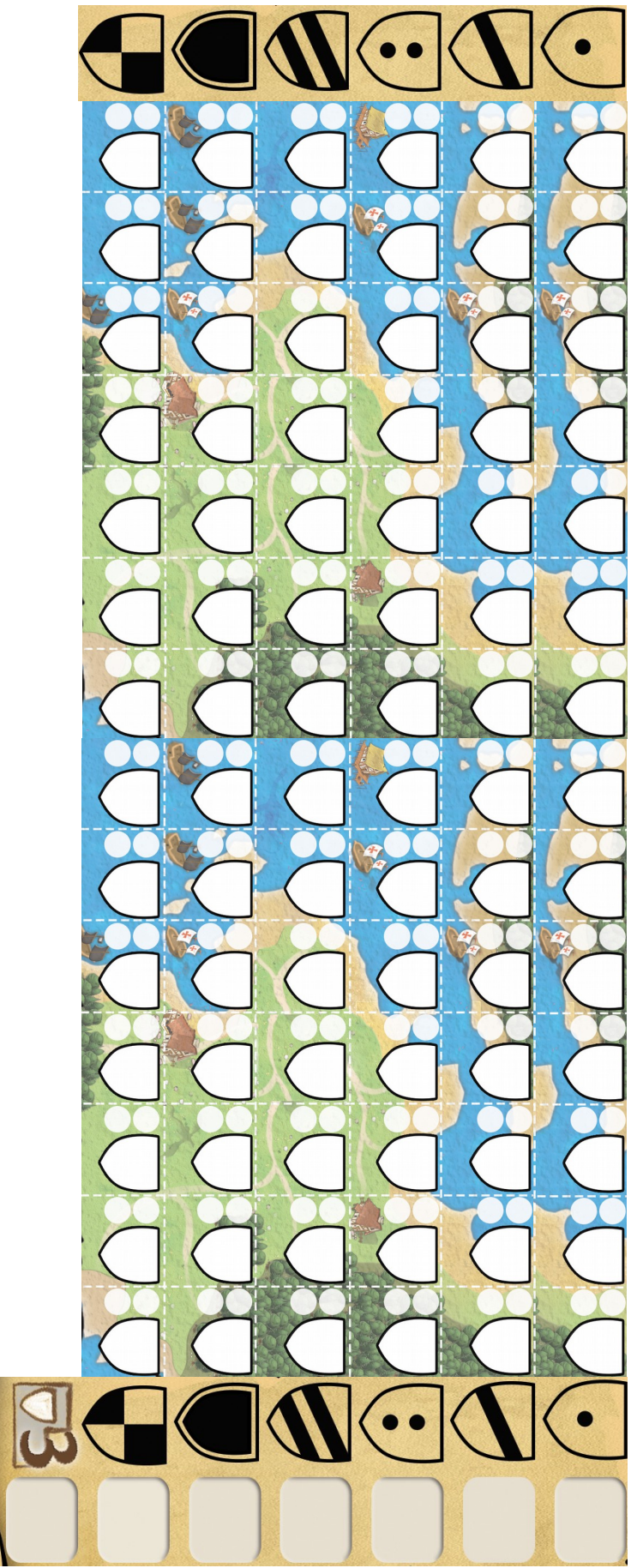
IV. Bruno's scoring

Basically, you're assuming all squares of a given domain are connected.

Do not forget the prestige points he earns with the Spellbook : 10 points for each loaded power and 5 points for each remaining power you did not load.



Solo - AI « Bruno » Sheet



+ 10 prestige points for each power loaded by Bruno : X 10 =

+ 5 prestige points for each remaining power that you did not load : X 5 =

SCORE FINAL DE BRUNO :