

-Dice Baseball-

Dice baseball is a simulated baseball game that can be played with nothing more than a pair of dice, a pencil and a sheet of paper. Each combination of dice thrown represents one play (one out, one hit, one home run, one punch, etc.). Use the paper and pencil to record what happens, and in about 15-30 minutes you have simulated a complete baseball game.

The game sheet includes the baseball actions and you can print one out for each game and write on it with a pen or pencil, or you can laminate it (or use a sheet protector) and make it reusable by writing on it with a dry erase marker.

-The rules of dice baseball

You can play alone or against another player. The rules work similar to a real baseball game. Each team has nine batters and you play nine innings (although the scorecard includes a tenth inning if the game is tied at the end of the ninth inning). You get three outs per half inning. The scorecard includes a score sheet so you can easily track who wins.

-How to interpret and score dice combinations

The game sheet has the dice roll combinations printed on it so you know exactly what action to take on each roll. For each turn at bat, place a chip, or token (representing the players), on the home plate on the scorecard. Then roll each die. The results of the die will tell you what happened during the appearance of that plate. There is only one die roll for each player.

You always read the die with the lowest number first. Then, if you rolled a 6 and a 2, you would look on the scorecard for a combination of 2 to 6 (lowest number first). If you look at the scorecard, it forces you to always do the lowest number first anyway. You can't even find a combination of 5-3, for example.

-Other rules to remember-

Write the team names in the spaces provided in the scoring section of the box at the top of the scorecard.

The visiting team hits first.

If a player goes out, move the ball representing the player to the back of the lineup. Record each out on the scorecard by completing an exit bubble.

If a player receives a base hit (single, double, triple or home run), move the player to the appropriate base on the scorecard.

There are no stolen bases or extra baserunning. The only way a player can advance is through a force (e.g., if a player is already on first base and the player at bat hits a single, the player on first base advances to second base and the batter moves to first base).

At the end of each half inning, record the number of runs in that half of the inning for the team in the score box at the top of the scorecard (e.g., if the home team had 3 runs in the fifth inning, you would write a 3 in the bottom box under the 5th inning).

After nine innings, the team with the most runs wins. If the game is tied, play the tenth inning or until there is a clear winner.

If the home team is in the lead after the visiting team completes the top half of the ninth inning, the home team does not have to play the bottom half of the ninth inning and the game is over.

*? Material required?

To play you're going to need:

- 2 six-sided dice (the Parcheesi dice)
- 9 players per team (can be 1 or 2 cent coins, small dolls, stickers...)
- A pencil + rubber to carry the points
- 1 card to count the outs.

*? How do you play ?

Whoever rolls the biggest number at the end of the game hits the ball.

The team that hits, scores runs = points.

When a batter runs 4 bases (turns around the field) he scores 1 run = 1 point.

If 3 players (3 outs) are eliminated from the batting team, they go to pitching (defend and eliminate players) and the pitcher goes to batting (attack and get runs). Each player rolls one die and the combined result is the action that occurs at that moment.

Nine innings are played. The team with the most runs wins.

If the score remains tied at the end of nine innings, one more or several more (R inning) is played until, someone makes more runs than the other.

Nomenclature

Home run = You hit the ball so far they can't catch it. You turn around and you score 1 run for every player that was on the field. (Move each player who was on base to the starting base, scoring 1 run each).

Double hit = You hit the ball hard and run 2 bases. the field, all players advance 2 bases.

Fly Out = The ball is caught in the air, at the end of the field and they eliminate the batter. (1 out)

Base per ball = The pitcher has thrown you 4 times the ball out of the strike zone, and a base is advanced. If there are more players on base, everyone advance 1 base. (You advance 1 base to all your players, if any of them get to 4th base = 1 run)

Pop Out = The ball makes a big balloon, and is caught effortlessly (falling into the gloves), eliminating the batter. (1 out)

Hit = You hit the ball, and you run 1 base. If there are more players on the field, all players advance 1 base.











































Double Play = You hit the ball, but it gets caught in the air and you are eliminated. Then is passed to another base by eliminating another player, on the same play. The result are 2 players eliminated in the same turn. (2 out) EXCEPTION: if there is only one player, one is removed only. (1 out)

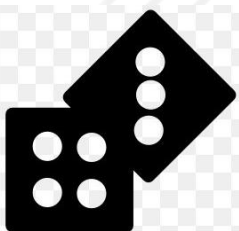
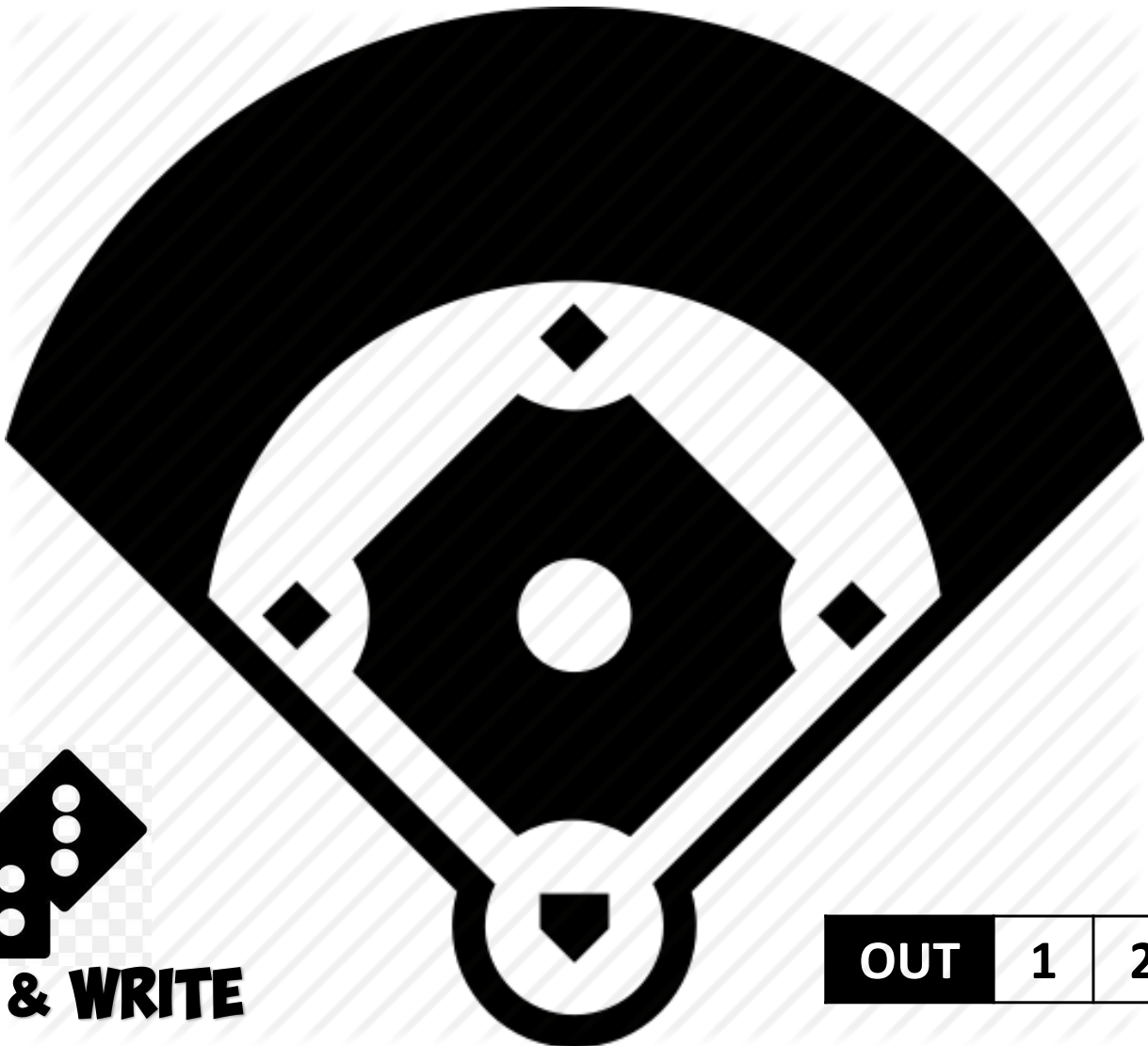
Out = You've run to base, but the ball has arrived before you. You take out a runner. (1 out)

StrikeOut = 3 batting errors and the batter is eliminated, with no to even get out. (1 out)

Triple hit = You hit the ball very hard and run 3 bases. If there are more players in the field, all players advance 3 bases.

	1	2	3	4	5	6	7	8	9	R

		HOME RUN			OUT			OUT ELEVADO
		HIT DOBLE			PONCHE			BASE POR BOLA
		OUT ELEVADO			HIT			POP OUT
		BASE POR BOLA			PONCHE			PONCHE
		POP OUT			BASE POR BOLA			HIT DOBLE
		HIT			HIT TRIPLE			OUT ELEVADO
		DOBLE PLAY			OUT			HOME RUN



ROLL & WRITE

OUT	1	2	3
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