

PALINDROMOS

★ 1-6 ★★ 8+ ⌚ 10-20'

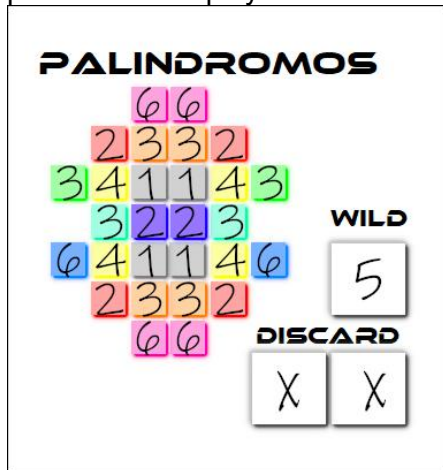
INTRODUCTION: *Palindromos* is a roll&write game.

When playing Solitaire, your objective is to complete a perfect series of palindromes.

When playing with others, your objective is to be the last player standing, or complete a perfect series of palindromes.

SET-UP: You will need 3 dice for the first player, plus 2 dice for each additional player.

You will also need a copy of the game sheet (4 sheets are provided on a single page), and a pencil for each player.



A palindrome is a series of letters or numbers that are identical forward or backward. In this case, we will use numbers, based on common dice, which are drafted one way, then another.

For example, 2332, or 6312136, as shown above.

You will have help in the form of a wild number, which you will get to choose. In fact, this is your first step. Choose a value between 1 and 6, and write the number in the box marked WILD. In the example above, 5 was selected as the wild number. It is recommended, in your first game, to choose a different wild number for each player. (Players may do this by stating their chosen number aloud, one player at a time.)

Next, each player will roll a die. The player who rolled the highest unpaired value will be the start player for the first round. Each round, the player to the previous start player's left will be the new start player.

PLAY:

The start player will roll all of the dice, selecting one die to keep. Each player in clockwise order will do the same. The last player chooses a 2nd die. Then each player in counter clockwise order will choose a die. This will result in a single unselected die. Place this die in the middle of your play area. It will be called the Shared Die.

Choose a box to mark the number of one of your rolled dice. Keep in mind that the board is color-coded. If you mark a yellow box with a value, you will need to mark each yellow box with the same value. You may use the same value in another color of box; for example, you may mark a 2 in purple and pink. But you may not use more than one number in any box color; for example, if you mark a 1 in one gray box, all other gray boxes must be filled with 1's.

DICE MARKING RULES:

When marking your second die, you must mark a box adjacent to your first die.

When choosing a box to add a number in turns after the first, you must mark boxes adjacent to previously filled boxes.

The value of the shared die may be written in any empty box.

If you are unable to fill a box with the number of one of your dice, or with the shared die, you are eliminated.

If you are playing a game with more than 1 player, the last remaining player wins.

WILD:

When you select a die with a wild value, you may turn the die to any

face. You may do this for each wild die you select.

DISCARDED DICE:

Twice in the game, you may choose to discard a single die. You may discard both in the same turn, if you so choose, but you may not discard more than 2. When you discard a die, mark one of the 2 discard boxes.

DICE SELECTION IN

SOLITAIRE:

In the case of a solitaire game, the order of dice you select is very important, since the first die you select must be marked adjacent to previously marked boxes, and your second die must be marked adjacent to your first die. The 3rd die may be written in any box of your sheet, provided it fits the necessary rules.

ELIMINATED PLAYERS:

When any player is eliminated, remove 2 dice from the dice pool for each eliminated player.

END GAME:

The game ends when (1) all players but one cannot complete their palindromes, (2) all players cannot complete a palindrome (and all discard opportunities have been used), or (3) at least one player has completed a full palindrome series. All boxes are marked with acceptable values.

ADJACENCY:

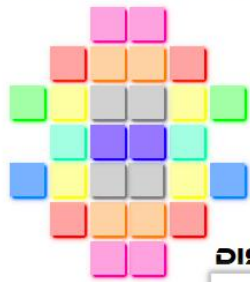
Be particularly cautious not to separate out single boxes, as the only way to fill these is to discard a die or use the shared die.

TIE BREAKERS:

If the last surviving players are eliminated in the same round, causing the game to end, the player who received his first die latest wins the game.

If there are multiple complete palindrome series, every player who completes a perfect series wins the game.

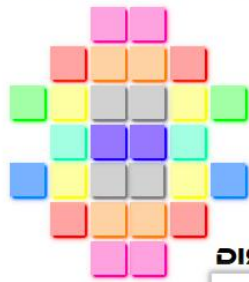
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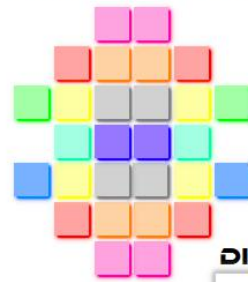
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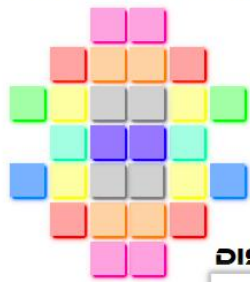
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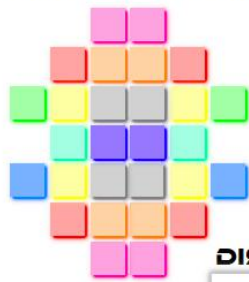
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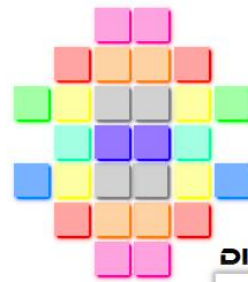
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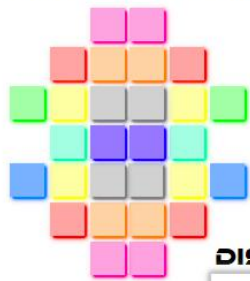
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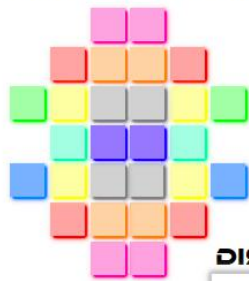
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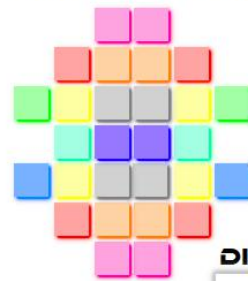
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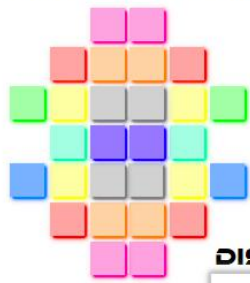
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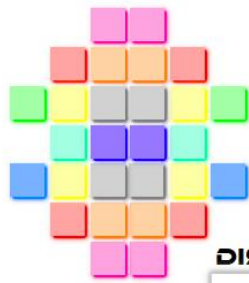
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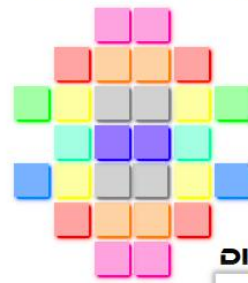
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