

IMPERIAL SETTLERS & WRITE

ROLL & WRITE

A GAME BY IGNACY TRZEWICZEK

Farm



Gain 1 🍎.

Settlers



If at least 2 Resource dice show the same result, gain 1 👤.

Tool Shop



Each time you Harvest, gain + 1 Resource of that kind.

Collector



If all Resource dice show a different result, gain 1 🟡.

Architects



Gain 8 ⭐ for each


Fortress




3 ⭐ (for each resource icon)

1																								+	
2																								+	
3																								+	
4																								+	


5




6




7



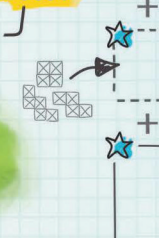
8



9



10



STANDARD SHEET



Resource dice : = 🪨 = 🪨🪨 = 🪨🪨🪨 = 🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨 = 🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨🪨

Worker die : = 👤 = 👤👤 = 👤👤👤 = 👤👤👤👤 = 👤👤👤👤👤

